







# **RLOF rates** • Always have $\dot{M}_1$ a strong function of $\Delta R$ $\Delta R = R - R_L$ • Hence unless dynamical timescale expansion RLOF is self-regulating with small $\Delta R$ • Supersonic (ballistic) flow through L<sub>1</sub>

 Streamlines intersect: disc, eventually material hits secondary or direct impact

Binary Stars 6







#### **Stellar Timescales**

Argela Institu für Astron

- Three timescales are important
  - Dynamical: minutes-hours fast
  - Thermal: (tens of) Myr medium
  - Nuclear: Myr to Gyr slow
- In mass transfer we need to know
- Timescale of mass transfer:
  - Change of radius R
  - Change of Roche lobe "radius"  $R_{\rm L}$
- Timescale on which accretor can react

Binary Stars 6

### Conservatism

- · Conservative RLOF: no change in system
  - Mass
  - Angular momentum
- Non-conservative:
  - Mass β
  - Angular momentum  $\gamma$
- Physical conditions + a model give  $\beta$  and  $\gamma$

Binary Stars 6













#### Stability

- What stops Roche-lobe overflow?
- Question of stability and + or feedback
- Depends on:
  - 1 How  $R_1$  responds to mass loss
  - 2 How the orbit (a) responds to mass transfer
  - 3 How the other star responds to accretion
- For now, neglect 3 and focus on 1 and 2

Binary Stars 6



## Response of the Donor Star

- Initial response: dynamical
- General rule:
- "Convective" stars expand (n=3/2 polytropes)
  - e.g. red giants, white dwarfs
- "Radiative" stars shrink
  - e.g. main sequence, core-He burning
- Later: thermal, nuclear response of star

Binary Stars 6



#### **Response of the orbit**

- Orbit may widen or shrink
- Roche lobe size depends on separation *a*
- and mass ratio q  $\zeta_{
  m ad} < 2.13 q 1.67$
- Dynamical instability if
- Mass transfer runs away!



## Response of the accreting star

• Luminosity of accretion may exceed Eddington



- Hot spot?
- Spin up beyond breakup if  $\Delta M\gtrsim 0.1M$
- Nuclear burning on surface? Novae or SNIa?
- mixing, rejuvenation, swelling of accretor

Contact or Common envelope evolution
Binary Stars 6



Binary Stars 6

